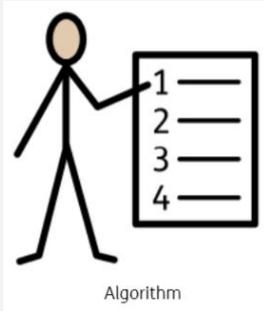


Su1 Unit 1.4 - Word

Picture

Definition (Math link)

algorithm



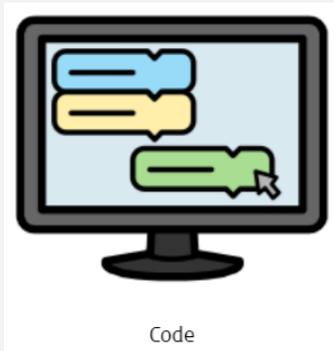
A precise step by step set of instructions used to solve a problem or achieve an objective.

Su2 Unit 1.7 - Word

Picture

Definition (link to Maths)

code



Instructions written using symbols and words that can be interpreted by a computer.

Su2 Unit 1.7 - Word

Picture

Definition

action



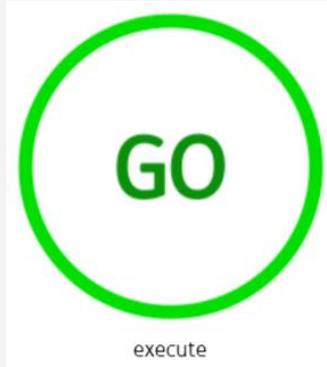
Types of commands which are run on an object. They could be used to move an object or change it.

Su2 Unit 1.7 - Word

Picture

Definition

event



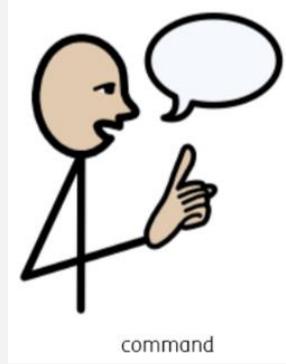
Something that causes a block of code to be run.

Su2 Unit 1.7 - Word

Picture

Definition (PE Link)

command



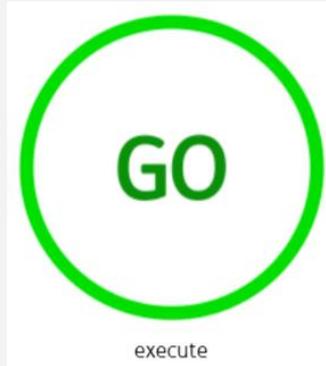
A single instruction in a computer program.

Su2 Unit 1.7 - Word

Picture

Definition

execute



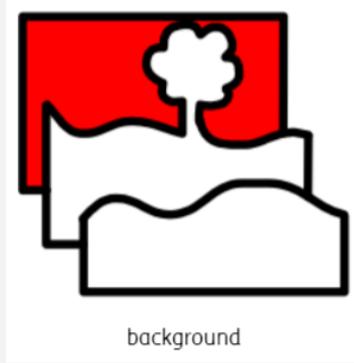
To run a computer program.

Su2 Unit 1.7 - Word

Picture

Definition (Art Link)

background



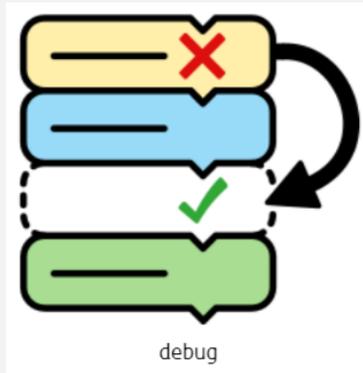
The part of the program design that shows behind everything else. It sets the scene for the story or game.

Su2 Unit 1.7 - Word

Picture

Definition

debug



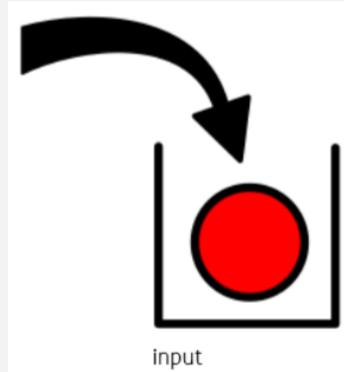
Finding a problem in the code and fixing it.

Su2 Unit 1.7 - Word

Picture

Definition

input



**Information going into
the computer.**

**Can include moving or clicking the mouse, using
the keyboard, swiping and tilting the device.**

Su2 Unit 1.7 - Word

Picture

Definition